1. **Who is the design document written for?**

Programmers, Artists, and the producers of Race n Chase

1. **What questions does the document seek to answer?**

In regards to the pc version of the game (gameplay and graphics)

1. **What are the sections in the design document?**
2. Introduction
3. References
4. Target System
5. Development System
6. Specifications
7. Gameplay
8. Front End
9. Development Tools
10. Team
11. Time
12. **What is the design document for?**

To help plan and manage the development of the game Race n Chase

1. **Are you familiar with the game this document in describing?**

It is the predecessor of GTA which flopped because players wanted to play criminals way more than police this caused them to make their future games based completely around being a criminal.

1. **Do you have a better idea of this game after reading the document?**

Yes